

Group Exercise - App Design for RU Chat

Spring 2019

ABOUT

The RU Chat app makes it easy to connect with your personal network of friends and coordinate activities with just a few taps. Find out where your friends are, how they are feeling, if they want food, or if they're ready to go out and have fun! One thing to remember is that this app is meant to augment conversation rather than replace it.

DESIGN THE FIVE SCREENS BELOW USING INDIGO STUDIO

Use your imagination to add features if you don't see them listed.



LOG-IN SCREEN

Must Haves:

- Register button
- Log-In button



HOME SCREEN

Must Haves:

- Menu
- Ability to add contacts
- Quick selection bar to find recent contacts



WHERE RU SCREEN

Must Haves:

- Location of contact on map
- How recently the location was updated
- Make a request for a location update
- Confirmation notification was sent to contact (*to let them know you're looking for them*)



HOW RU SCREEN

Must Haves:

- Display past 24 hours of emoticons shared by contact
- Show time of last mood update
- Request an update button



RU HUNGRY SCREEN

Must Haves:

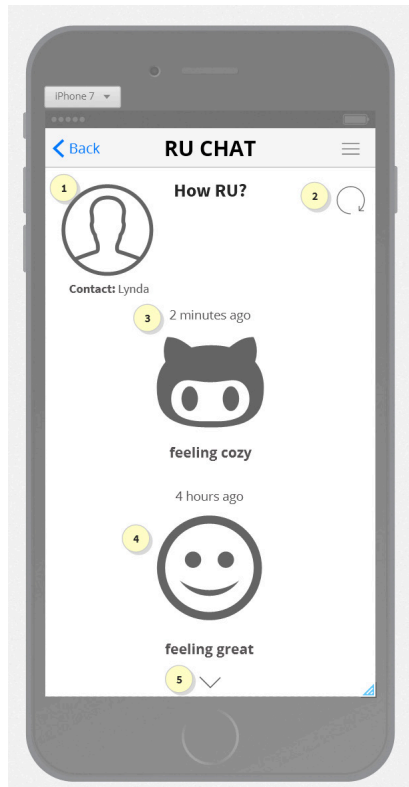
- Message screen with choice of predetermined messages to send
- Pop-up with contact's "yes" or "no" answer
- Food selection drop-down and send to contact
- Pop-up with contact's answer or their food selection

NEXT STEP - USABILITY TESTING

*Always test your prototype,
revise, and iterate!*

<https://itishowcase.rutgers.edu/designworkshop>

EXAMPLE USER INTERFACE FOR "HOW RU" SCREEN

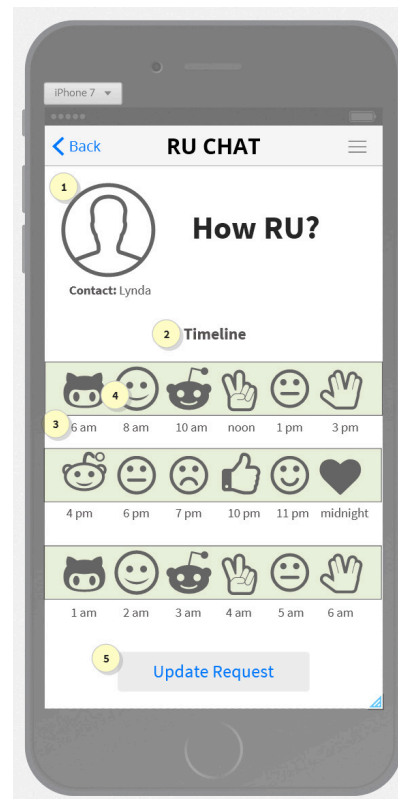


HOW RU? - Version 1

1. Your contact's avatar
2. Refresh button that sends a request to your contact to update his/her mood
3. Time stamp
4. Emoticon
5. Scroll icon

HOW RU? - Version 2

1. Your contact's avatar
2. Timeline showing contact's past 24 hours of mood updates
3. Time stamp
4. Emoticon
5. Update request



NOTE: in the design industry these are called medium-fidelity annotated mockups